



**Cedar Rapids Hockey Association
Home of the Junior Roughriders**

**2011-12 Season
TRAVEL TEAM TRYOUTS**

The vision of the CRHA is for our participants to master the fundamental skill development and the fun of playing hockey, as these are essential to the development of a lifelong interest in the sport. The mission of the CRHA is to maximize the skill development of young players in a positive atmosphere of fun, competition, sportsmanship, and fair treatment.

Our travel teams play in the Midwest league, which is made up of teams from Iowa, Kansas, and Nebraska. We will attempt to maintain Midwest League AA and A level teams at the Squirt, Peewee, and Bantam levels. These teams will be registered with USA Hockey as A and B level teams, respectively. Annually, there will be consideration for Mites to be part of the Midwest league as well.

We encourage all boys and girls to participate in our hockey programs.

It is recommended that players attend all sessions they sign up for.

Travel Teams

CRHA will attempt to have both AA and A level teams at the Mite through Bantam levels for competition in the Midwest Amateur Hockey Association. Select level teams may be allowed for Mite and Squirt ages based on the recommendation of the coach and agreement with the Board.

CRHA tryouts will be conducted in sessions over a period of three nights during a two-week period with times scheduled by age division.

The tryout fee covers trying out for a CRHA team at a single age division level.

The same tryout evaluation process will be used for all age and play levels.

Participation in Monday Night Skill sessions is required of all travel players. Monday Night Skill sessions will be billed on a per team basis regardless of the number of players on a roster.

Players that complete the tryouts, but not selected for a CRHA team, may participate in the Monday Night Skill Sessions by paying the Monday Night session fee.

Registration

All registrations will be online this year, including payment of the tryout fee.

Please visit the CRHA website, www.juniorroughriders.com prior to tryouts to register. Players will not be allowed to participate until fees are paid. The tryout fee is **\$45.00** per player, which covers all sessions at one level.

Players are required to register for USA Hockey online PRIOR to CRHA tryout registration.

Parents are required to bring copies of the CRHA registration and USAH registration to the first night of tryouts.

USA Hockey registration can be accomplished online at www.usahockey.com. Players will be required to submit a copy of the paid registration at the tryouts. Print or copy the registration receipt and bring it to tryouts.

Manual processing of CRHA Tryout or USAH fees will NOT take place through the CRHA or the CRIA.

Previous unpaid fees and dues must be paid in full prior to tryouts. Players with unpaid dues from previous season will not be allowed to tryout until dues are paid. Tryout make up sessions due to unpaid fees will not be allowed.

Tryout Dates

Travel Team Tryout Dates and Times

Mite	5:00 pm	August 16 and 23, August 25
Squirt	6:15 pm	August 16 and 23, August 25
Pee Wee	7:30 pm	August 16 and 23, August 25
Bantam	8:45 pm	August 16 and 23, August 25

Tryout Process

The CRHA will utilize an evaluation committee consisting of four(4) independent, knowledgeable individuals obtained by the Hockey Director , and one(1) coach per age level, selected by the Coaching Selection Committee. Parent Coaches will not evaluate their own child. There will be no contact between the four independent evaluators and the coach evaluator throughout the duration of the tryout process. Each of the evaluators will assign a holistic score between one and ten. These are then averaged to obtain a numeric ranking.

Three board members will be present to observe the evaluation process. The three Board Members will include the President, Travel Commissioner and the MWL Representative. Two of these Board Members may serve as back up evaluators if needed, so long as the Board Member does not have a vested interest with the age group on the ice. A non-vested Board member must relieve a Board Member with a vested interest present in the arena, until the completion of the age group.

Team Selection and Posting

Player selection will be posted on the CRHA website within 72 hours of the last tryout session for each level of play. Teams will be selected based on the judgment of the evaluation committee and the evaluation ratings The CRHA Board will approve all rosters.

Rosters will be filled based on performance in tryouts; therefore, it is critical that the players come prepared and ready to perform to their best ability.

Participation in tryouts does not guarantee placement on a team.

PARENT AND SPECTATOR ATTENDANCE

TRYOUT SESSIONS WILL BE CLOSED TO PARENTS AND SPECTATORS.

Tryouts will be held on either the OLY or NHL ice, depending upon availability.

Mite parents will be allowed to come into the locker room to assist their player with their hockey equipment. Mite parents will be allowed to escort their player to the rink and are asked to excuse themselves once their child is acclimated to the process. However the following statement will apply to the Mite families.

Parents/players are not allowed to make any type of contact with tryout evaluators or coaches at any time before or during tryouts. Violations of this rule will result in disciplinary action of an automatic placement of the player to the lowest level of play for the age group and may also result in suspension for the season of the player and/or parent(s).

Mandatory Parent Meeting

This meeting will be used to pass on necessary information regarding the tryout process, including the handing out and completion of forms. At least one parent of the tryout player is required to attend during the first tryout session. This meeting will discuss organization philosophy, financial expectations, volunteer expectations and fundraising, code of conduct, time commitment, and discipline.

CRHA "Move-Up" Policy

The CRHA encourages a policy of placing all participating skaters in the level of play associated with their birth date. However, the CRHA has a move-up policy in place designed to recognize and address player's varying rates of development. With this in mind, the CRHA will make every attempt to match abilities and maturity with the challenges associated with individual player's moving up to the next age level. For more information, please review the move up policy in the board policy document.

In such cases of potential advancement:

- The player is required to tryout at the level of play associated with their birth date.
- CRHA will address each case on an individual basis.
- The CRHA Board must approve the player to move-up.

Team Rostering

Alternate players may be named for any team.

The evaluation committee based on ranking and evaluator's selection will determine team rosters. (See Process) The CRHA Board will approve all rosters prior to announcing.

The **TARGET** number of players for teams is listed below.

Teams #1:

Mite	13 skaters plus 1 goalie (2 goalie maximum)
Squirt	13 skaters plus 1 goalie (2 goalie maximum)
Peewee	14 skaters plus 1 goalie (2 goalie maximum)
Bantam	14 skaters plus 1 goalie (2 goalie maximum)

Teams #2: 18 players maximum

Select Teams 18 players maximum

A player may request a review of their individual evaluation from the chair of the evaluation team. (CRHA President). An evaluator or facilitator will provide reviews of the evaluation. Evaluations for all players will not be posted.

TRYOUTS AFTER ROSTERS ARE COMPLETED

Players with interest to join the CRHA by trying out after the completion of tryouts are required to contact the CRHA President. Said players must complete the USA Hockey and CRHA registrations and pay fees prior to entering the ice.

The player will be evaluated by the Hockey Director and compared to the rankings of other players. The player will practice with the top team for their age level, for three (3) nights, equivalent to that of the initial tryout. The new player will be added to the second team unless the player's skill level proves to be within the top five(5) of the top team's player's abilities.